

### Features added to Gunlord X:

- Enlarged levels offering new secrets and challenges.
- 4 new boss enemies
- Jet Pack action in a horizontal shmup stage!
- Earn continues by collecting all big diamonds per stage.
- Autosaving level progression. Finishing a level allows you to restart from the last level you died on.
- Accomplishment and statistics screens
- Newgame+ mode for speedrunners
- Increased the viewport to support 16:9 widescreen
- Scanline/RGB CRT TV shader
- Increased sprite/particle effects
- Alpha blending special FX
- Parallax scrolling elements
- Improved controls (direct control over the 360° snake beam with right analogue stick)
- Optional modern twin stick controls (control movement and shooting direction independently)
- Fully customizable controls
- Improved difficulty curve
- Rebalanced weapon powerlevels
- Stable 60fps in both docked/undocked mode
- HD Rumble

### About NGDEV

NGDEV was founded in 2001 by the brothers Timm Hellwig and René Hellwig  
We are a 2D game developer who is specialized in arcade style games.